
SPACE BATTLE: Humanity - Casual Strategy Sci-fi Crack Serial Key

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About This Game



Title: SPACE BATTLE: Humanity - casual strategy sci-fi

Genre: Action, Casual, Indie, Strategy

Developer:

Crabby Team

Publisher:

Crabby Team

Release Date: 19 Jul, 2017

Minimum:

OS: Windows 7, 8, 10

Processor: Dual Core 2.0

Memory: 2 GB RAM

Graphics:

English, German, Arabic, Simplified Chinese, Polish, Russian

I have not played long,, as you can plainly see so I won't pretend I know all the nuances the game has to offer or it's differences to other games like it. I have played enough to know that it is in the same vein as 11Bit's "Spacecom" and "Planets Under Attack", which is no bad thing. Perhaps it might be more forgiving than those titles became in the latter stagesw, but I feel it probably won't and will provide the stiff challenge those games offered at later levels. Where it differs from "Spacecom" and is more like "Planets Under Attack" is the Upgrade system, but instead of taking over planets to finally eliminate the rival home planet it is warships and enemy bases you are attacking. Movement is simple, as with the other titles and all by mouse, but the strategy is there - don't be misled by it's simplistic gameplay. At USD \$10 it is priced a litte high for my liking for what there is at present, but if the Dev were to add Trading Cards and Achievements (the former are essential today) the n yes it's a good preice for a different take on the attack/defend/conquer casual strategy title of the aforementioned titles. Buy it now on discount and delve into the stratgey as I will, which as I have said will no doubt get more challenging as the game progresses. I'd like to see Carriers and Destroyers added toi the classes of ship but I guess I'm asking for more than the game currently offers i gameplay terms.. This game feels like a port of a tablet game like Tentacle Wars. There are (rather) long periods of time that you have to wait while the game switches from one scene to another-- which really has no excuse given how simple the game is. It's a buck, but it's a wasted buck given you can play the same game (with different graphics) on a tablet for free.. performance is bad, graphics are bad, music is boring, gameplay is boring.. Kinda clunky and nothing substantial, most similar browser games play better.. Good game.. Great game, with very good music. Has many hours worth of gameplay for the price. Only 1\$! Really. It's a good well-developed game. I recommend. For any fan of Sci-Fi and space battle games. The visual style works well for the game and it has a really appealing design, especially the space looks very good.. Good game.. Kinda clunky and nothing substantial, most similar browser games play better.. I have not played long,, as you can plainly see so I won't pretend I know all the nuances the game has to offer or it's differences to other games like it. I have played enough to know that it is in the same vein as 11Bit's "Spacecom" and "Planets Under Attack", which is no bad thing. Perhaps it might be more forgiving than those titles became in the latter stagesw, but I feel it probably won't and will provide the stiff challenge those games offered at later levels. Where it differs from "Spacecom" and is more like "Planets Under Attack" is the Upgrade system, but instead of taking over planets to finally eliminate the rival home planet it is warships and enemy bases you are attacking. Movement is simple, as with the other titles and all by mouse, but the strategy is there - don't be misled by it's simplistic gameplay. At USD \$10 it is priced a litte high for my liking for what there is at present, but if the Dev were to add Trading Cards and Achievements (the former are essential today) the n yes it's a good preice for a different take on the attack/defend/conquer casual strategy title of the aforementioned titles. Buy it now on discount and delve into the stratgey as I will, which as I have said will no doubt get more challenging as the game progresses. I'd like to see Carriers and Destroyers added toi the classes of ship but I guess I'm asking for more than the game currently offers i gameplay terms.

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